Welcome!
You have just purchased a really fun game! Loaded Questions® will bring you closer to your friends, family and even people you never knew before! With more than 1,000 questions in four fun categories, Loaded Questions® tests how well you know your fellow players. There are no right or wrong answers!

Contents
Game Board, Question Cards, Answer Pad, Die, Pencils, Game Pieces

Object
Move along the board and match which player gave which answer to fun, everyday and not-so-everyday questions. Be the first player to reach the WIN! space and correctly match at least three players’ answers to win the game.

Set-up
1. Select game pieces and place them on the START space.
2. Take an answer sheet and pencil and write your name at the top.
3. Place the board and box of question cards in the play area.

Categories
- Hypotheticals
- No-Brainers
- Anything Goes
- Personals

Roller can look at all four questions and choose their favorite question to play.

How To Play
1. Roll the die and move the number of spaces shown.
2. Roller picks a card and reads aloud the question corresponding to the category landed on.
3. All players (except the roller) write their personal answers to the question.
4. All answers are then collected by the previous roller and read aloud.
   - When answers are read aloud, players should be as discreet as possible.
5. After hearing ALL of the answers, the roller must guess who wrote which answer.
   - Players do not reveal their answers until the roller guesses every answer.
6. After the roller guesses ALL of the answers, the reader reveals how many answers were matched correctly.
7. Roller advances one space for every correct match. There is no opportunity to roll again and no penalty for incorrect matches.

How To Win
The first player to land on the WIN! space and match at least three players’ answers correctly wins the game. Players are not required to land on WIN! with an exact roll of the die. If the roller matches less than three players’ answers, they remain on the WIN! space until their next turn. Following a player’s win, subsequent rollers have an opportunity to match the same feat.

Notes On Play
- There are no right or wrong answers to any of the questions!
- Write neatly!
- Players will decide how long a player has to determine an answer.
- Do not be too specific with your answers. You may give the roller an easy guess!

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